

Orthonormal Basis

Let $\mathbf{S} = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ be a basis for an inner product space \mathbf{V} . Then \mathbf{S} is an orthonormal basis for \mathbf{V} if

a) $(\mathbf{v}_i, \mathbf{v}_j) = 0$ for $i \neq j$

b) $(\mathbf{v}_i, \mathbf{v}_i) = 1$ for all i

Theorem

Let $\mathbf{S} = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n\}$ be an orthonormal basis for an inner product space \mathbf{V} and let \mathbf{v} be any vector in \mathbf{V} .

Then $\mathbf{v} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_n \mathbf{v}_n$

where $c_i = (\mathbf{v}, \mathbf{v}_i)$ for all i

Proof

$$\begin{aligned}(\mathbf{v}, \mathbf{v}_1) &= (c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_i \mathbf{v}_i + \dots + c_n \mathbf{v}_n, \mathbf{v}_i) \\ &= (c_1 \mathbf{v}_1, \mathbf{v}_i) + (c_2 \mathbf{v}_2, \mathbf{v}_i) + \dots + (c_i \mathbf{v}_i, \mathbf{v}_i) + \dots + (c_n \mathbf{v}_n, \mathbf{v}_i) \\ &= c_1 (\mathbf{v}_1, \mathbf{v}_i) + c_2 (\mathbf{v}_2, \mathbf{v}_i) + \dots + c_i (\mathbf{v}_i, \mathbf{v}_i) + \dots + c_n (\mathbf{v}_n, \mathbf{v}_i) \\ &= c_1 \cdot 0 + c_2 \cdot 0 + \dots + c_i \cdot 1 + \dots + c_n \cdot 0 \\ &= c_i\end{aligned}$$

Gram-Schmidt Process

If $\mathbf{S} = \{\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_n\}$ is a basis (not orthonormal) for an inner product space \mathbf{V} , is there a way to convert it to an orthonormal basis?

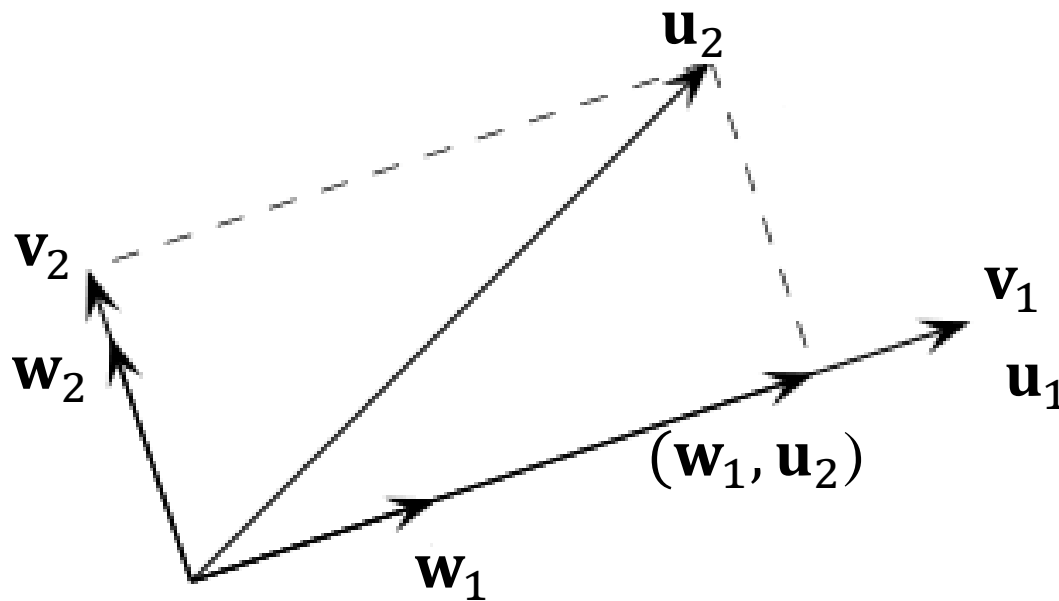
Gram-Schmidt Process

- Replace the basis $\mathbf{S} = \{\mathbf{u}_1, \mathbf{u}_2, \mathbf{u}_3\} = \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \right\}$ with an orthonormal basis $\{\mathbf{w}_1, \mathbf{w}_2, \mathbf{w}_3\}$

$$\mathbf{v}_1 = \mathbf{u}_1 \Rightarrow \mathbf{w}_1 = \frac{\mathbf{v}_1}{\|\mathbf{v}_1\|} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\mathbf{v}_2 = \mathbf{u}_2 - (\mathbf{w}_1, \mathbf{u}_2)\mathbf{w}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} - \frac{1}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ 0 \\ -\frac{1}{2} \end{bmatrix}$$

Gram-Schmidt Process



Gram-Schmidt Process

$$\mathbf{w}_2 = \frac{\mathbf{v}_2}{\|\mathbf{v}_2\|} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

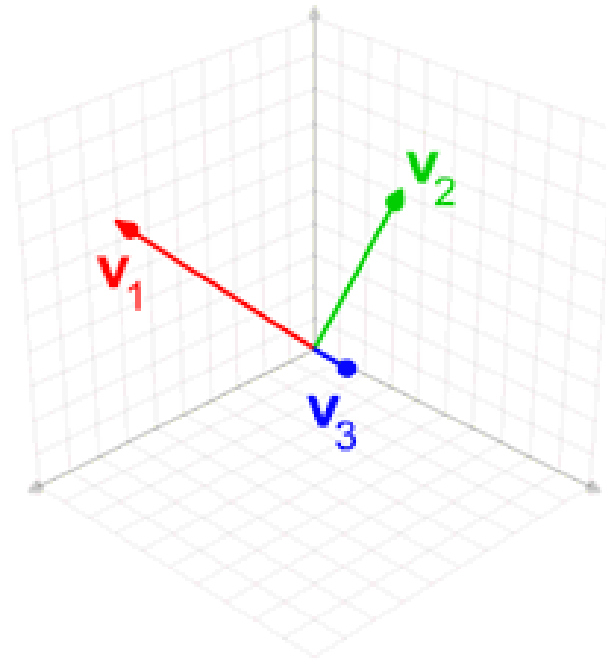
$$\begin{aligned} \mathbf{v}_3 &= \mathbf{u}_3 - (\mathbf{u}_3, \mathbf{w}_1)\mathbf{w}_1 - (\mathbf{u}_3, \mathbf{w}_2)\mathbf{w}_2 \\ &= \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} - \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ \frac{1}{\sqrt{2}} \end{bmatrix} - \sqrt{2} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \\ -\frac{1}{\sqrt{2}} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \end{aligned}$$

Gram-Schmidt Process

$$\mathbf{w}_3 = \frac{\mathbf{v}_3}{\|\mathbf{v}_3\|} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

Orthonormal set is $\left\{ \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}, \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$

Gram-Schmidt Process



Comments

- Key idea in Gram-Schmidt is to subtract from every new vector, \mathbf{u}_k , its components in the directions already determined, $\{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_{k-1}\}$
- When doing Gram-Schmidt by hand, it simplifies the calculation to multiply the newly computed \mathbf{v}_k by an appropriate scalar to clear fractions in its components. The resulting vectors are normalized at the end of the computation

QR Factorization

In the Gram-Schmidt example, the basis

$\left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \right\}$ is transformed to

$$\left\{ \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ \frac{1}{\sqrt{2}} \end{bmatrix}, \begin{bmatrix} \frac{1}{\sqrt{2}} \\ 0 \\ -\frac{1}{\sqrt{2}} \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right\}$$

This is called the QR-Factorization of \mathbf{A}

QR Factorization

Interpreting these vectors as column vectors of matrices, the following result holds

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 2 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 1 \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \end{bmatrix} \begin{bmatrix} \sqrt{2} & \frac{1}{\sqrt{2}} & \sqrt{2} \\ 0 & \frac{1}{\sqrt{2}} & \sqrt{2} \\ 0 & 0 & 1 \end{bmatrix} = \mathbf{QR}$$

This is called the QR-Factorization of \mathbf{A}

Comments

- Computer programs that compute the QR Factorization use an algorithm that is different from that of the proof, which is essentially Gram-Schmidt.

Comments

- MATLAB's implementation of QR-Factorization of an $m \times n$ matrix \mathbf{A} returns an $m \times m$ matrix \mathbf{Q} with orthonormal columns and an $m \times n$ matrix \mathbf{R} of the form \Rightarrow

The first n columns of \mathbf{Q} form a basis for the column space of \mathbf{A} and $\mathbf{A} = \mathbf{QR}$

$$\mathbf{R} = \begin{bmatrix} * & * & * & * \\ \mathbf{0} & * & * & * \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & * \\ 0 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 \end{bmatrix}$$

Definitions

- A *square* matrix \mathbf{Q} that has orthonormal columns is called an orthogonal matrix
- Because of the orthonormal columns,
 $\mathbf{Q}^T \mathbf{Q} = \mathbf{I}$. Therefore $\mathbf{Q}^{-1} = \mathbf{Q}^T$