### Course 395: Machine Learning - Lectures

Lecture 1-2: Concept Learning (M. Pantic)

Lecture 3-4: Decision Trees & CBC Intro (M. Pantic & S. Petridis)

Lecture 5-6: Evaluating Hypotheses (S. Petridis)

Lecture 7-8: Artificial Neural Networks I (S. Petridis)

Lecture 9-10: Artificial Neural Networks II (S. Petridis)

Lecture 11-12: Artificial Neural Networks III (S. Petridis)

Lecture 13-14: Genetic Algorithms (M. Pantic)

### **Neural Networks**

Reading:

- Machine Learning (Tom Mitchel) Chapter 4
- Pattern Classification (Duda, Hart, Stork) Chapter 6 (chapters 6.1, 6.2, 6.3, 6.8)
- http://neuralnetworksanddeeplearning.com/ (great online book)
- Deep Learning (Goodfellow, Bengio, Courville)

Coursera classes

- Machine Learning by Andrew Ng
- Neural Networks by Hinton

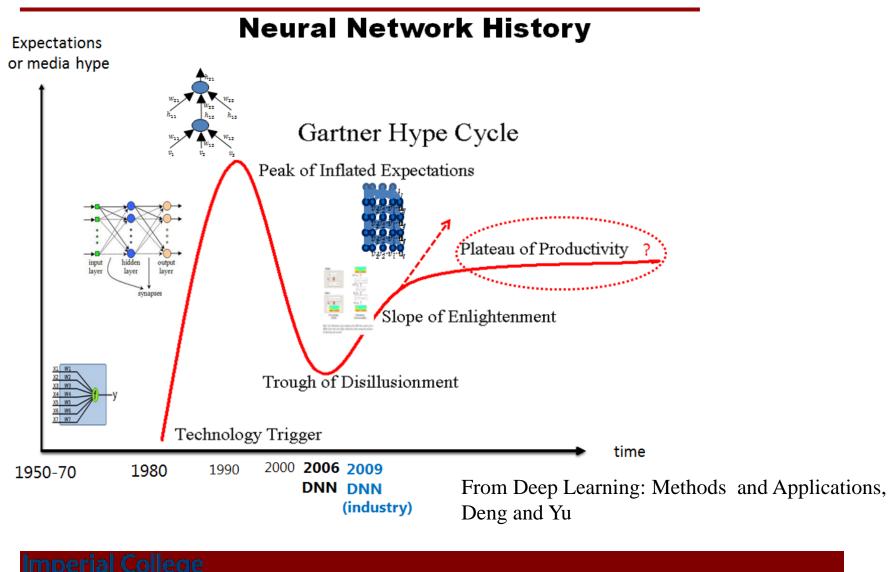
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### History

- 1<sup>st</sup> generation Networks: Perceptron 1957 1969
- Perceptron is useful only for examples that are linearly separable
- 2<sup>nd</sup> generation Networks: Feedforward Networks and other variants, beginning of 1980s to middle / end of 1990s
  - Difficult to train, many parameters, similar performance to SVMs
- 3<sup>rd</sup> generation Networks: Deep Networks 2006 ?
  - New approach to train networks with multiple layers
  - State of the art in object recognition / speech recognition (since 2012)

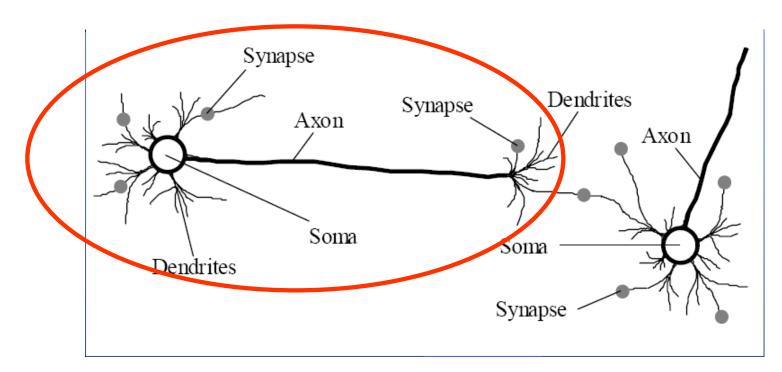
### Hype Cycle



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## **Biological Neural Networks**

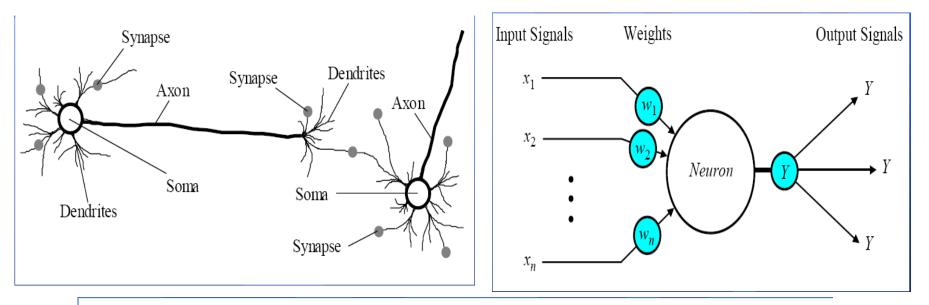


A network of interconnected biological neurons.

Connections per neuron  $10^4 - 10^5$ 

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### **Biological vs Artificial Neural Networks**



Artificial Neural Network
Neuron
Input
Output
Weight

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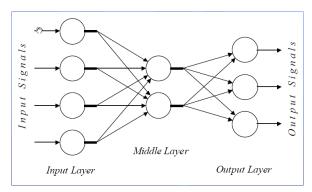
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### **Artificial Neural Networks: the dimensions**

#### Architecture

How the neurons are connected

#### The Neuron



How information is processed in each unit. output = f(input)

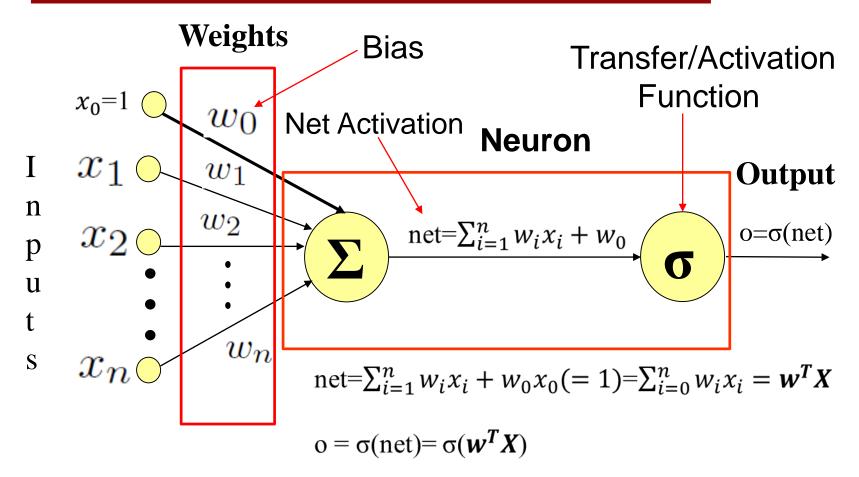
#### Learning algorithms

How a Neural Network modifies its **weights** in order to solve a particular **learning task** in a set of **training examples** 

The goal is to have a Neural Network that **generalizes** well, that is, that it generates a 'correct' output on a set of **test/new examples/inputs**.

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## The Neuron

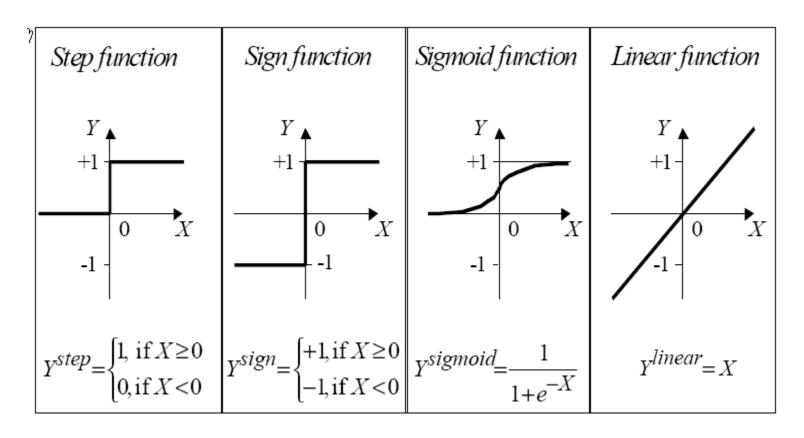


• Main building block of any neural network

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### **Activation functions**

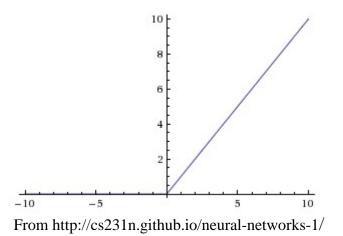


$$X = net = \sum_{i=1}^{n} w_i x_i + w_0, \quad Y = o = \sigma(net)$$

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### **Activation functions**

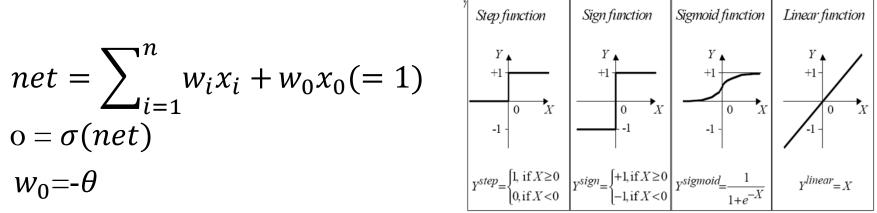


- Rectified Linear Unit (ReLu): max(0, x)
- Popular for deep networks
- Less computationally expensive than sigmoid
- Accelerates convergence during training

• Leaky ReLu: 
$$output = \begin{cases} x & if \ x > 0\\ 0.01x & otherwise \end{cases}$$

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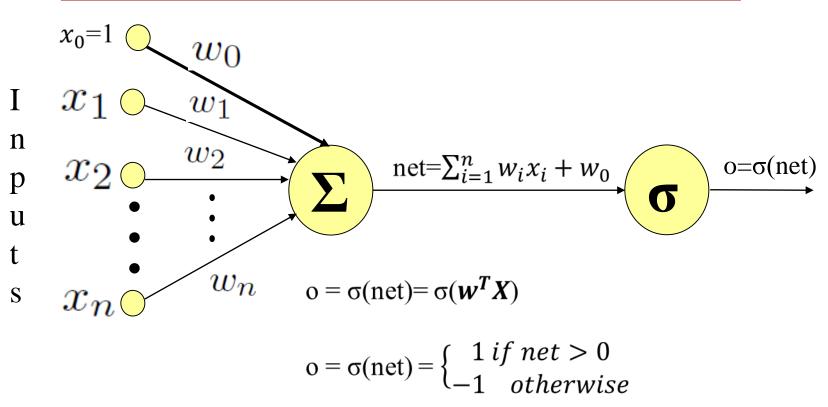
## **Role of Bias**



- The threshold where the neuron fires should be adjustable
- Instead of adjusting the threshold we add the bias term
- Defines how strong the neuron input should be before the neuron fires

$$o = \begin{cases} 1 \text{ if } \sum_{i=1}^{n} w_i x_i \ge \theta \\ 0 \text{ if } \sum_{i=1}^{n} w_i x_i < \theta \end{cases} \qquad o = \begin{cases} 1 \text{ if } \sum_{i=1}^{n} w_i x_i - \theta \ge 0 \\ 0 \text{ if } \sum_{i=1}^{n} w_i x_i < \theta \end{cases}$$

## Perceptron



•  $\sigma = sign/step/function$ 

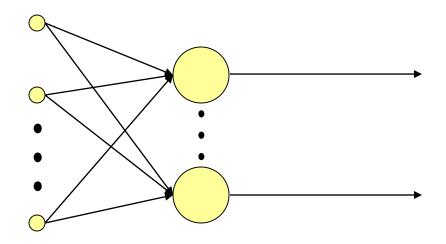
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 Perceptron = a neuron that its input is the dot product of W and X and uses a step function as a transfer function
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### Perceptron: Architecture

• Generalization to single layer perceptrons with more neurons is easy because:



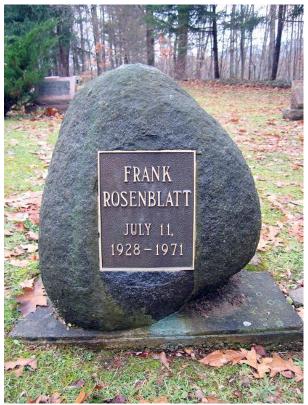
- The output units are mutually independent
- Each weight only affects one of the outputs

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### Perceptron

- Perceptron was invented by Rosenblatt
- *The Perceptron--a perceiving and recognizing automaton*, 1957

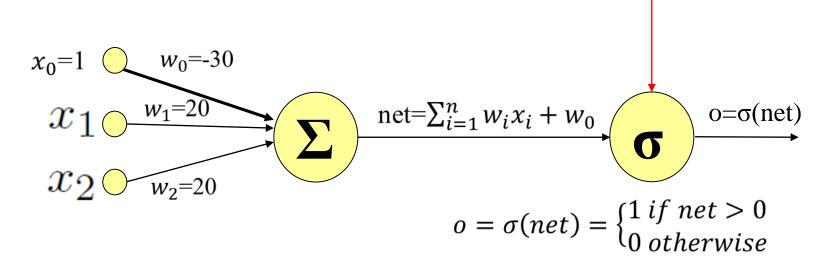




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## **Perceptron: Example 1 - AND**



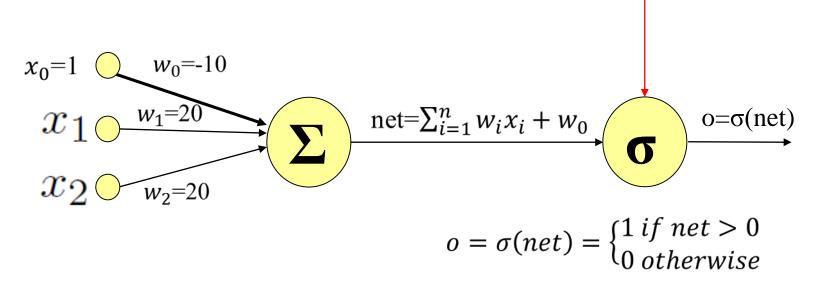
•  $x_1 = 1, x_2 = 1 \rightarrow \text{net} = 20 + 20 - 30 = 10 \rightarrow 0 = \sigma(10) = 1$ 

• 
$$x1 = 0, x2 = 1 \rightarrow net = 0 + 20 - 30 = -10 \rightarrow 0 = \sigma(-10) = 0$$

• 
$$x_1 = 1, x_2 = 0 \rightarrow \text{net} = 20 + 0 - 30 = -10 \rightarrow 0 = \sigma(-10) = 0$$

• 
$$x1 = 0, x2 = 0 \rightarrow net = 0 + 0 - 30 = -30 \rightarrow 0 = \sigma(-10) = 0$$

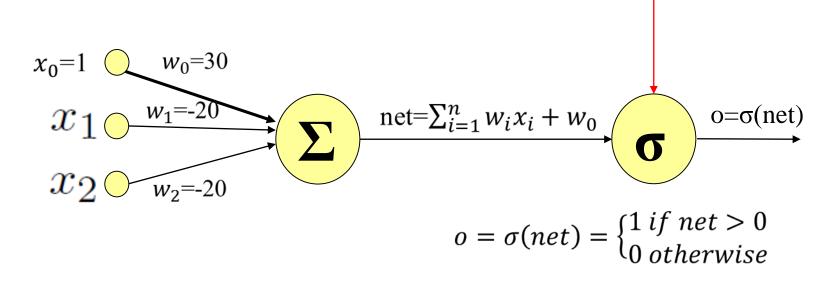
## **Perceptron: Example 2 - OR**



- $x_1 = 1, x_2 = 1 \rightarrow \text{net} = 20 + 20 10 = 30 \rightarrow 0 = \sigma(30) = 1$
- $x1 = 0, x2 = 1 \rightarrow \text{net} = 0 + 20 10 = 10 \rightarrow 0 = \sigma(10) = 1$
- $x_1 = 1, x_2 = 0 \rightarrow \text{net} = 20 + 0 10 = 10 \rightarrow 0 = \sigma(10) = 1$
- $x1 = 0, x2 = 0 \rightarrow net = 0 + 0 10 = -10 \rightarrow 0 = \sigma(-10) = 0$

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## **Perceptron: Example 3 - NAND**



•  $x_1 = 1, x_2 = 1 \rightarrow net = -20 - 20 + 30 = -10 \rightarrow o = \sigma(-10) = 0$ 

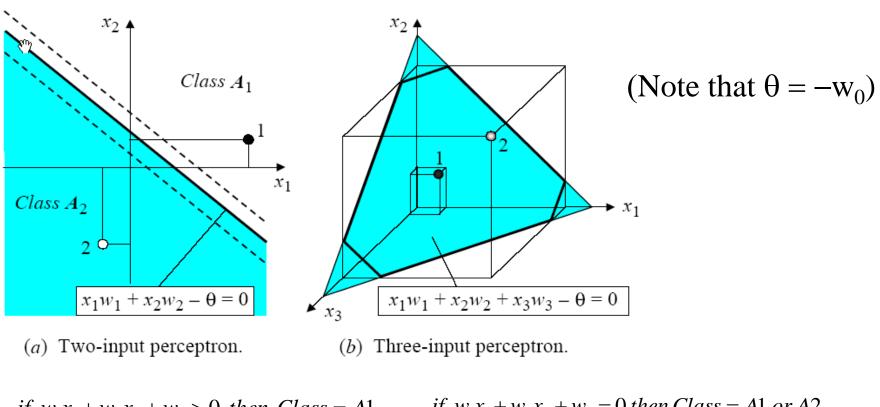
- $x1 = 0, x2 = 1 \rightarrow net = 0.20 + 30 = 10 \rightarrow 0 = \sigma(10) = 1$
- $x_1 = 1, x_2 = 0 \rightarrow \text{net} = -20 + 0 + 30 = 10 \rightarrow 0 = \sigma(10) = 1$
- $x_1 = 0, x_2 = 0 \rightarrow \text{net} = 0 + 0 + 30 = 30 \rightarrow 0 = \sigma(30) = 1$

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### **Perceptron for classification**

- Given training examples of classes A1, A2 train the perceptron in such a way that it classifies correctly the training examples:
  - If the output of the perceptron is 1 then the input is assigned to class A1 (i.e. if  $\sigma(\mathbf{w}^T \mathbf{x}) = 1$ )
  - If the output is 0 then the input is assigned to class A2
  - Geometrically, we try to find a hyper-plane that separates the examples of the two classes. The hyper-plane is defined by the linear function

### **Perceptron: Geometric view**

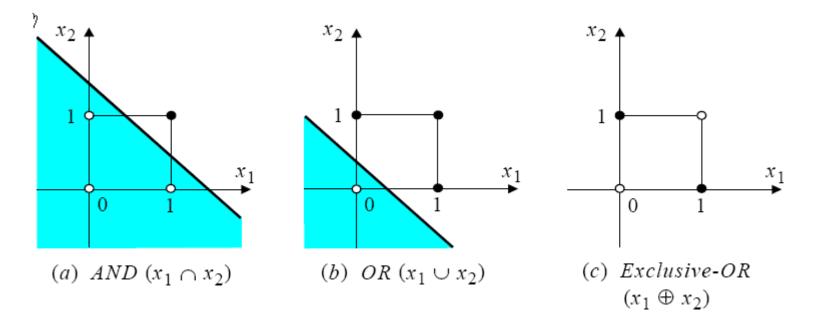


*if*  $w_1x_1 + w_2x_2 + w_0 > 0$  *then* Class = A1*if*  $w_1x_1 + w_2x_2 + w_0 < 0$  *then* Class = A2 if  $w_1x_1 + w_2x_2 + w_0 = 0$  then Class = A1 or A2depends on our definition

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### Perceptron: The limitations of perceptron



- Perceptron can only classify examples that are linearly separable
- The XOR is not linearly separable.
- This was a terrible blow to the field

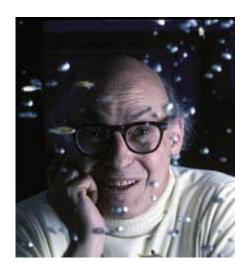
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### Perceptron

- A famous book was published in 1969: **Perceptrons**
- Caused a significant decline in interest and funding of neural network research
  - Marvin Minsky



• Seymour Papert

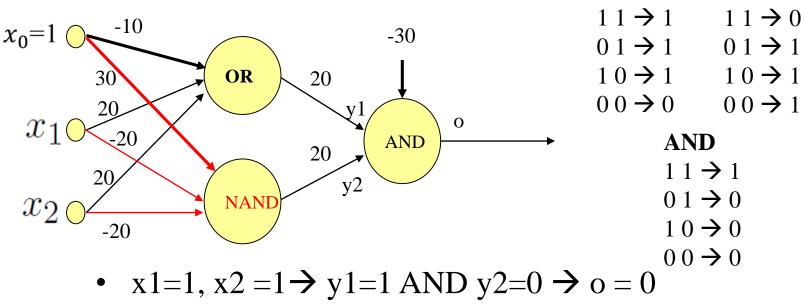


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## **Perceptron XOR Solution**

- XOR can be expressed in terms of AND, OR, NAND
- XOR = NAND (AND) OR



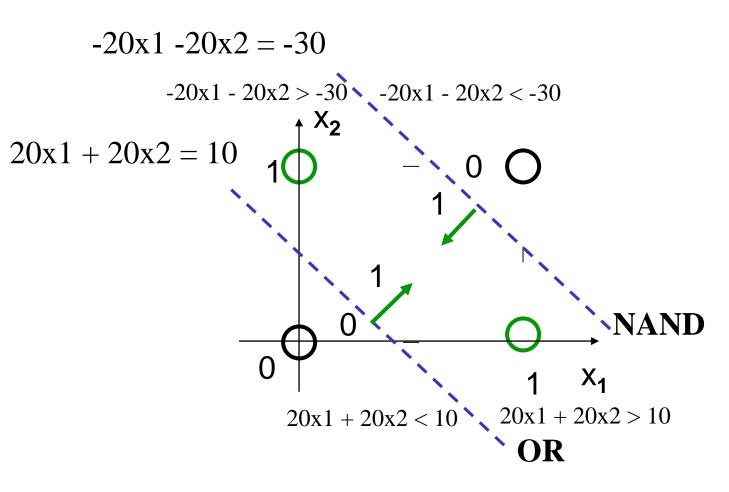
- $x_{1=1}, x_{2=0} \rightarrow y_{1=1} \text{ AND } y_{2=1} \rightarrow o = 1$
- $x1=0, x2=1 \rightarrow y1=1 \text{ AND } y2=1 \rightarrow o=1$
- $x1=0, x2=0 \rightarrow y1=0 \text{ AND } y2=1 \rightarrow o=0$

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NAND

OR

## XOR

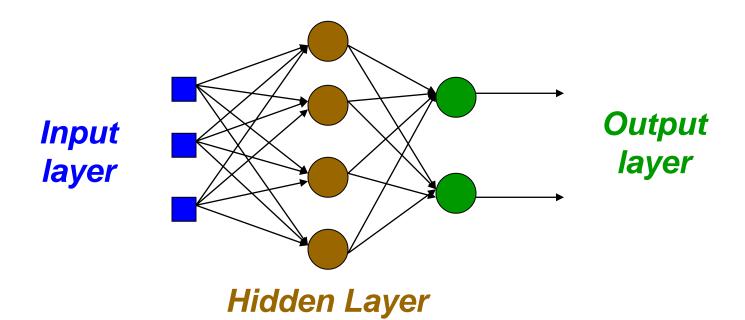


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### Multilayer Feed Forward Neural Network

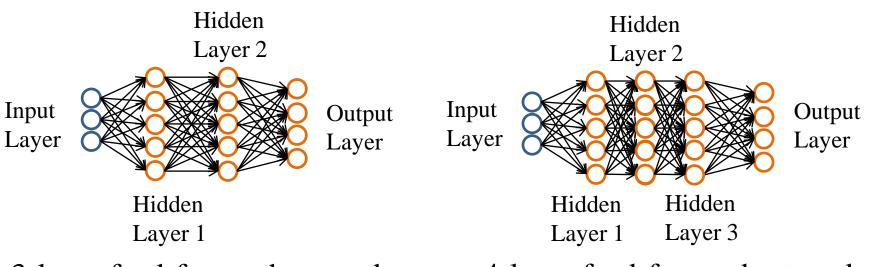
- We consider a more general network architecture: between the input and output layers there are hidden layers, as illustrated below.
- Hidden nodes do not directly receive inputs nor send outputs to the external environment.



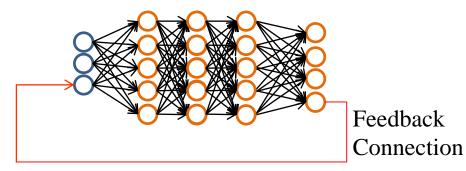
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## **NNs: Architecture**



3-layer feed-forward network



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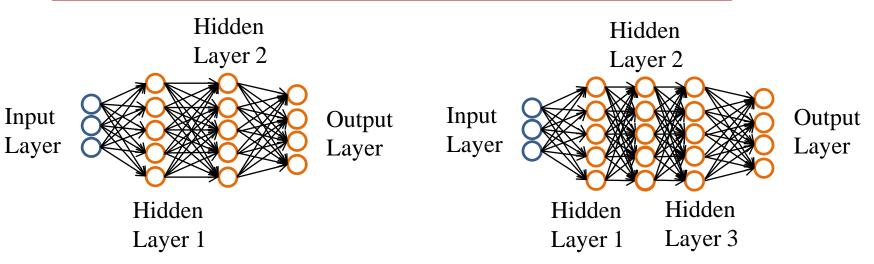
4-layer feed-forward network

• The input layer does not count as a layer

4-layer recurrent network – Difficult to train

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## **NNs: Architecture**



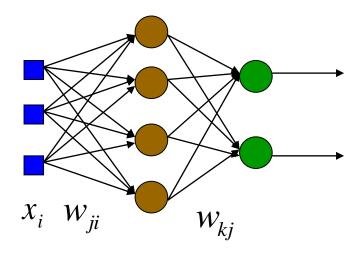
3-layer feed-forward network

4-layer feed-forward network

- Deep networks are simply networks with many layers.
- They are trained in the same way as shallow networks but
  1) either weight initialisation is done in a different way.
  2) or we use a lot of data with strong regularisation

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### Multilayer Feed Forward Neural Network



$$y_j = \sigma\left(\sum_{i=0}^n x_i w_{ji}\right)$$

1

$$o_{k} = \sigma \left( \sum_{j=0}^{nH} y_{j} w_{kj} \right)$$
$$o_{k} = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^{n} x_{i} w_{ji} \right) w_{kj} \right)$$

- $W_{ii}$  = weight associated with *i*th input to hidden unit *j*
- $W_{kj}$  = weight associated with *j*th input to output unit k
- $\mathcal{Y}_{i}$  = output of *j*th hidden unit
- $O_k$  = output of *k*th output unit
- = number of inputs n
- nH = number of hidden neurons
- K = number of output neurons

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#### **Representational Power of Feedforward Neural Networks**

- Boolean functions: Every boolean function can be represented exactly by some network with two layers
- Continuous functions: Every bounded continuous function can be approximated with arbitrarily small error by a network with 2 layers
- Arbitrary functions: Any function can be approximated to arbitrary accuracy by a network with 3 layers
- Catch: We do not know 1) what the appropriate number of hidden neurons is, 2) the proper weight values

$$o_k = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^n x_i w_{ji} \right) w_{kj} \right)$$

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## **Classification / Regression with NNs**

• You should think of neural networks as function approximators

$$o_k = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^n x_i w_{ji} \right) w_{kj} \right)$$

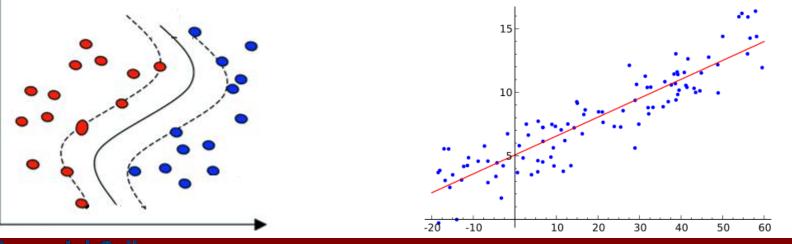
Classification

- Discrete output

-e.g., recognise one of the six basic emotions

#### Regression

- Continuous output
- e.g., house price estimation



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## **Output Representation**

• Binary Classification

Target Values (t): 0 or -1 (negative) and 1 (positive)

• Regression

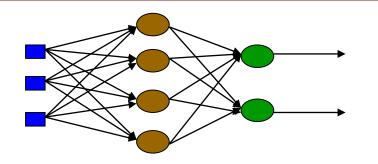
Target values (t): continuous values [-inf, +inf]

• Ideally  $o \approx t$ 

$$o_k = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^n x_i w_{ji} \right) w_{kj} \right)$$

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## **Multiclass Classification**



Target Values: vector (length=no. Classes) e.g. for 4 classes the targets are the following:

Class1 Class2 Class3 Class4

$$\begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

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# Training

- We have assumed so far that we know the weight values
- We are given a training set consisting of inputs and targets (**X**, **T**)
- Training: Tuning of the weights (w) so that for each input pattern (x) the output (o) of the network is close to the target values (t).

$$o \approx t$$

$$o = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^{n} x_i w_{ji} \right) w_{kj} \right)$$

## **Training – Gradient Descent**

•Gradient Descent: A general, effective way for estimating parameters (e.g. w) that minimise error functions

- We need to define an error function E(w)
- Update the weights in each iteration in a direction that reduces the error the order in order to minimize E

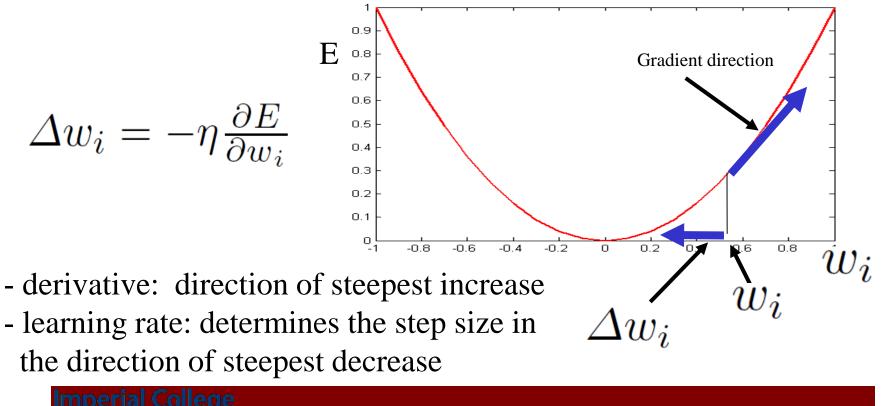
$$w_i \leftarrow w_i + \Delta w_i$$
$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i}$$

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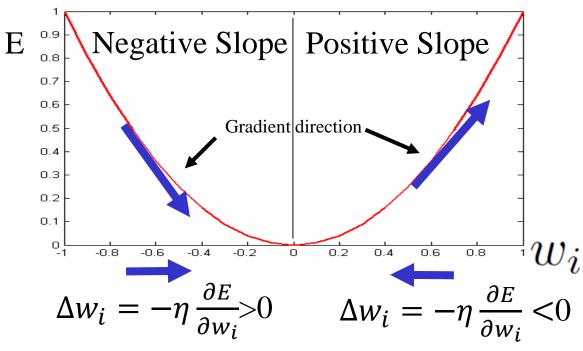
### **Gradient Descent**

Gradient descent method: take a step in the direction that decreases the error E. This direction is the opposite of the derivative of E.



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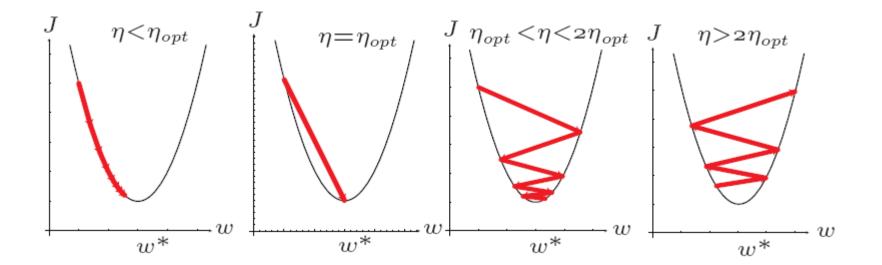
### Gradient Descent – Learning Rate



- Derivative: direction of steepest increase
- Learning rate: determines the step size in the direction of steepest decrease. It usually takes small values, e.g. 0.01, 0.1
- If it takes large values then the weights change a lot -> network unstable

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### Gradient Descent – Learning Rate

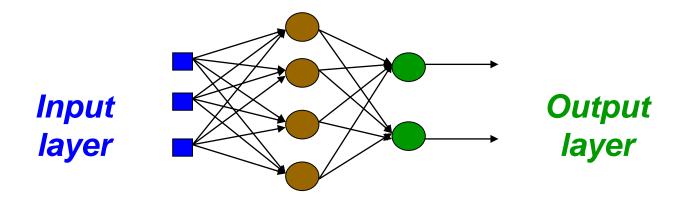


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## Learning: The backpropagation algorithm

• The Backprop algorithm searches for weight values that minimize the error function of the network (K outputs) over the set of training examples (training set).

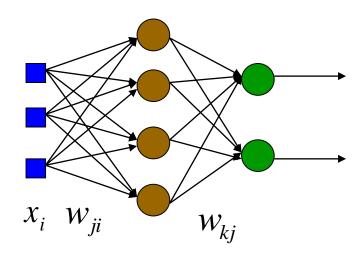


• Based on gradient descent algorithm

$$w_i \leftarrow w_i + \Delta w_i \qquad \Delta w_i = -\eta \frac{\partial E}{\partial w_i}$$

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## Reminder: Multilayer Feed Forward Neural Network



$$y_j = \sigma\left(\sum_{i=0}^n x_i w_{ji}\right) = \sigma\left(net_j\right)$$

$$o_{k} = \sigma \left( \sum_{j=0}^{nH} y_{j} w_{kj} \right) = \sigma (net_{k})$$
$$o_{k} = \sigma \left( \sum_{j=0}^{nH} \sigma \left( \sum_{i=0}^{n} x_{i} w_{ji} \right) w_{kj} \right)$$

 $W_{ji}$  = weight associated with *i*th input to hidden unit *j* 

 $W_{kj}$  = weight associated with *j*th input to output unit *k* 

 $\mathcal{Y}_j$  = output of *j*th hidden unit

 $O_k$  = output of *k*th output unit

- n = number of inputs
- nH = number of hidden neurons
- K = number of output neurons

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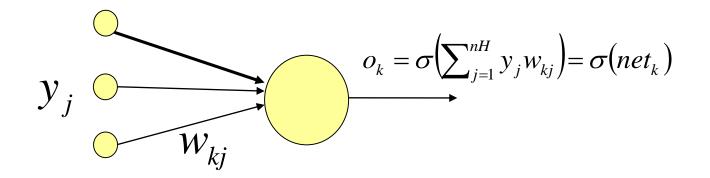
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## **Backpropagation:** Initial Steps

- Training Set: A set of input vectors  $x_i$ ,  $i = 1 \dots D$ with the corresponding targets  $t_i$
- $\eta$ : learning rate, controls the change rate of the weights
- Begin with random weights (use one of the initialisation strategies discussed later)

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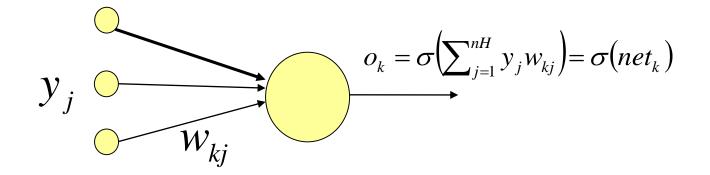
## **Backpropagation: Output Neurons**



- We define our error function, for example  $E = \frac{1}{2} \sum_{k=1}^{K} (t_k o_k)^2$
- E depends on the weights because  $o_k = \sigma \left( \sum_{j=1}^{nH} y_j w_{kj} \right)$
- For simplicity we assume the error of one training example

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### **Backpropagation: Output Neurons**



• 
$$\frac{\partial E_k}{\partial w_{kj}} = \frac{\partial E_k}{\partial o_k} \frac{\partial o_k}{\partial net_k} \frac{\partial net_k}{\partial w_{kj}} = \frac{\partial E_k}{\partial o_k} \frac{\partial \sigma(net_k)}{\partial net_k} y_j$$

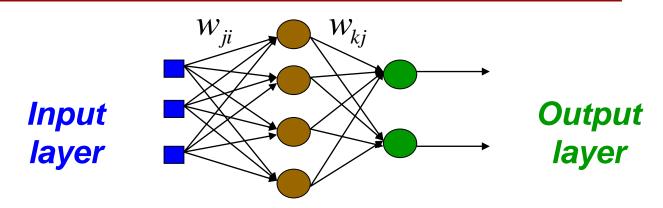
• We define 
$$\delta_k = \frac{\partial E_k}{\partial o_k} \frac{\partial \sigma(net_k)}{\partial net_k}$$

• Update: 
$$\Delta w_{kj} = -\eta \frac{\partial E_k}{\partial w_{kj}} = -\eta \delta_k y_j$$

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## **Backpropagation: Output/Hidden Neurons**



• Weights connected to output neuron k can influence the error of that particular neuron only.

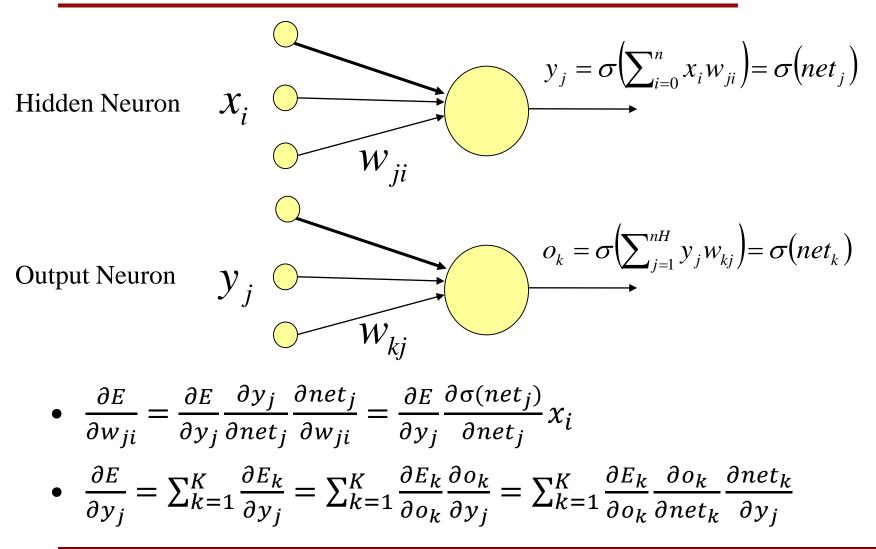
• That's why 
$$\frac{\partial E}{\partial w_{kj}} = \frac{\partial}{\partial w_{kj}} (E_1 + E_2 + \dots + E_k + \dots + E_K) = \frac{\partial E_k}{\partial w_{kj}}$$

• Weights connected to hidden neuron j can influence the error of all output neurons.

• That's why 
$$\frac{\partial E}{\partial w_{ji}} = \frac{\partial}{\partial w_{ji}} (E_1 + E_2 + \dots + E_k + \dots + E_K)$$

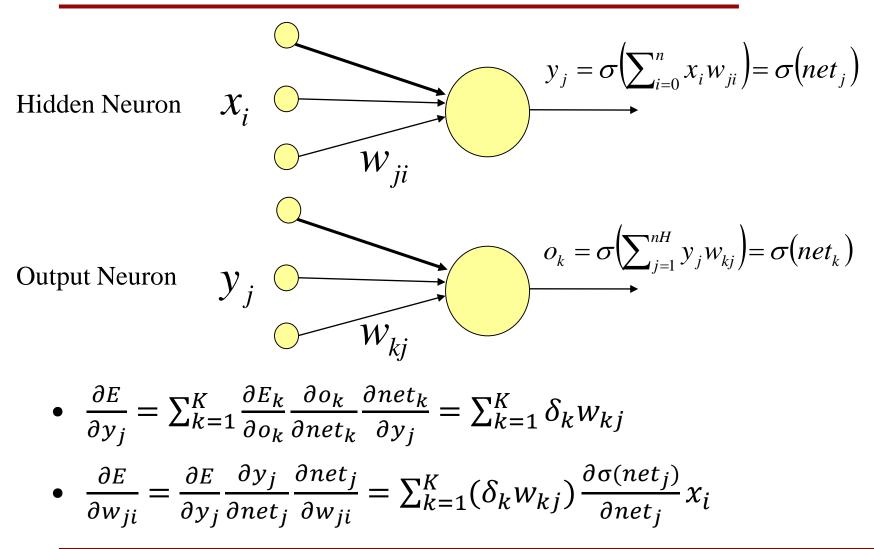
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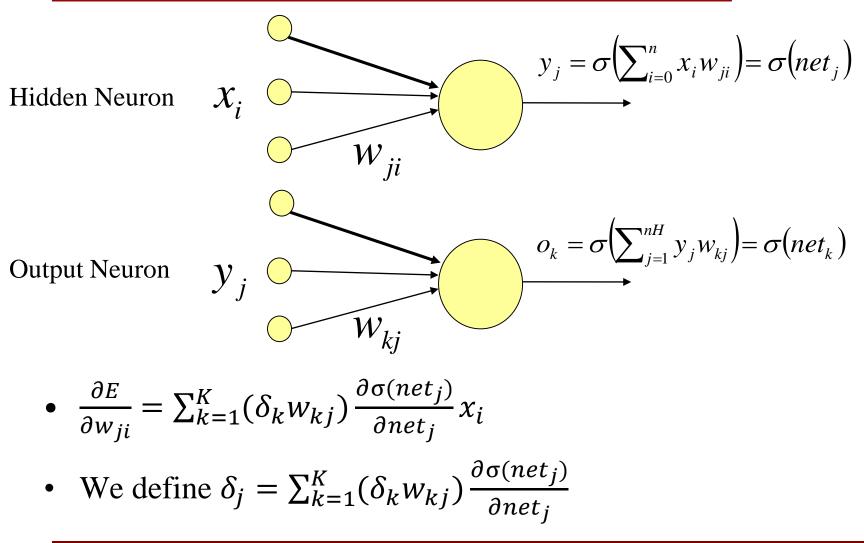
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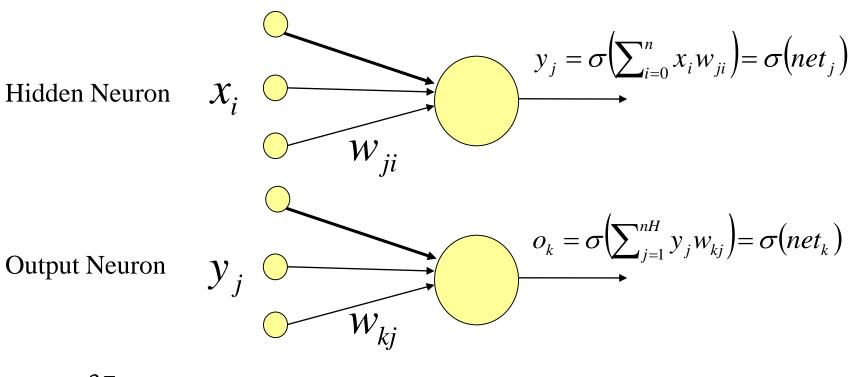
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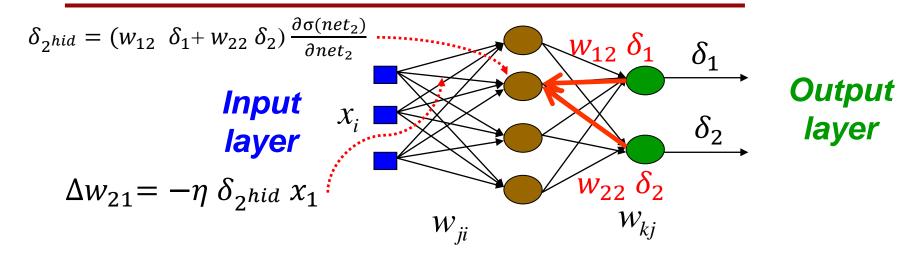


• 
$$\frac{\partial E}{\partial w_{ji}} = \delta_j x_i$$

• Update:  $\Delta w_{ji} = -\eta \frac{\partial E}{\partial w_{ji}} = -\eta \delta_j x_i$ 

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• Update: 
$$\Delta w_{ji} = -\eta \frac{\partial E}{\partial w_{ji}} = -\eta \delta_j x_i$$

• 
$$\delta_j = \sum_{k=1}^K (\delta_k w_{kj}) \frac{\partial \sigma(net_j)}{\partial net_j}$$

• 
$$\delta_k = \frac{\partial E_k}{\partial o_k} \frac{\partial \sigma(net_k)}{\partial net_k}$$

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# Example

• http://galaxy.agh.edu.pl/~vlsi/AI/backp\_t\_en/backprop.html

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