# Local Deep Neural Networks for Age and Gender Classification

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#### Abstract

Local deep neural networks have been recently introduced for gender recognition. Although, they achieve very good performance they are very computationally expensive to train. In this work, we introduce a simplified version of local deep neural networks which significantly reduces the training time. Instead of using hundreds of patches per image, as suggested by the original method, we propose to use 9 overlapping patches per image which cover the entire face region. This results in a much reduced training time, since just 9 patches are extracted per image instead of hundreds, at the expense of a slightly reduced performance. We tested the proposed modified local deep neural networks approach on the LFW and Adience databases for the task of gender and age classification. For both tasks and both databases the performance is up to 1% lower compared to the original version of the algorithm. We have also investigated which patches are more discriminative for age and gender classification. It turns out that the mouth and eyes regions are useful for age classification, whereas just the eye region is useful for gender classification.

# 1 Introduction and Related work

Gender classification and age estimation can benefit a wide range of applications, e.g. visual surveillance, targeted advertising, human-computer interaction (HCI) systems, content-based searching etc [10]. In order to solve these two tasks accurately and efficiently, a modified version of the Local Deep Neural Networks (LDNN) [9] is proposed. The proposed method achieves similar results to most stateof-the-art methods while the amount of computation needed is largely reduced. We also investigate which face regions are important for gender/age-group classification. The conclusion drawn is that the eyes and mouth regions are the most informative ones for age classification, whereas just the eyes region is important for gender classification.

#### 1.1 Age and gender classification using CNNs

A convolutional neural network (CNN) consisting of three convolutional layers was used in [8] to achieve  $86.8\pm1.4\%$  and  $50.7\pm5.1\%$  accuracy for gender and age-group classification, respectively, on the Adience database. Random patches of size 227 by 227 were cropped from the original and mirrored images in order to augment the training data and avoid overfitting. When testing, five 227-by-227 patches were generated from every single image. Four of them were aligned with the four corners of the image and one of them was aligned with the centre of the image. These five patches were then reflected horizontally, resulting in ten patches generated from every single image. The final prediction of the image was the average of these ten patches. The results of age classification on the Adience database were improved to  $64.0\pm4.2\%$  using the VGG-16 CNN architecture pre-trained on ImageNet [11].

## 1.2 Local deep neural networks (LDNNs)

LDNNs follow a different approach where small patches around important regions of images are extracted and then fed into deep neural networks to do gender/age classification [9]. The process is

shown in Figure 1. Initially, filters, e.g. edge or corner detectors, are used to find edges in images. Subsequently, patches are extracted around the detected edges. Finally, all patches are used to train neural networks. During testing, the predictions of all the patches obtained from one image are averaged as the final result for that image [9]. Classification rates of 96.25% and 77.87% in image and patch level, respectively, were achieved on the LFW database and 90.58% and 72.83% in image and patch level, respectively, were achieved on the Gallagher's database using LDNN [9]. Using patches obtained in this way seldom leads to overfitting since most redundant information has been removed during filtering. Therefore, a simple feed forward neural network without dropout is used [9].

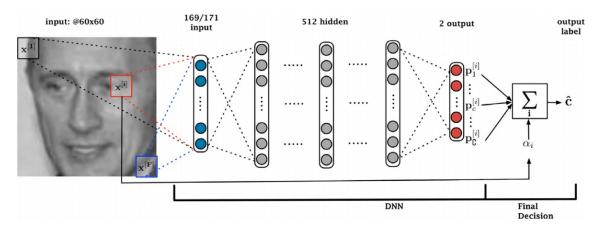


Figure 1: Training a LDNN [9].

# 2 Databases

#### 2.1 Labeled Faces in the Wild

The Labeled Faces in the Wild (LFW) database contains 13,233 face photographs labeled with the name and gender of the person pictured. Images of faces were collected from the web with the only constraint that they were detected by the Viola-Jones face detector [6].



Figure 2: Examples in the LFW 3D version.

There are four versions of LFW - the original version, funneled version [4], deep funneled version [5] and frontalised version (3D version). LFW is an imbalanced database including 10,256 images of men and 2,977 images of women from 5,749 subjects, 1,680 of which have two or more images [6] [7]. The

2 DATABASES 2.2 Adience database

3D version is used in this work since the images are already cropped, aligned and frontalised properly as shown in Figure 2.

#### 2.2 Adience database

The Adience database contains 26,580 face photos from 2,284 individuals with gender and age labels of the person pictured. The images of faces were collected from the Flickr albums and released by their authors under the Creative Commons (CC) license. The images are completely unconstrained as they were taken under different variations in appearance, noise, pose, lighting etc [2].

There are three versions of the Adience database, including the original version, aligned version and frontalised version (3D version) with 26,580, 19,487 and 13,044 images respectively[2]. The 3D version is used in this work since most images are already frontalised and aligned to the centre of the image. However, images in the Adience database 3D version may be extremely blurry or frontalised incorrectly as shown in Figure 3. Additionally, people in the images could show emotions. Therefore, patches extracted from those images may not always contain the same face region which may result in lower classification rates.



Figure 3: Examples in the Adience database 3D version

#### 2.2.1 Age groups merging

There are eight age groups and another 20 different age labels in the Adience database as shown in Table 1. Using only the eight age groups is not feasible as no images for the  $6^{th}$  group - (38, 43) exist in folds 1 or 2. Therefore, images that are labeled with one of the 20 age labels were merged to one of the eight age groups. In order to use all images labeled with age and to make the data more balanced, images were grouped as following:

- The  $1^{st}$  age group: images labeled with '(0, 2)' or '2'
- The  $2^{nd}$  age group: images labeled with '(4, 6)' or '3'
- The  $3^{rd}$  age group: images labeled with '(8, 12)' or '13'
- The  $4^{th}$  age group: images labeled with '(15, 20)', '(8, 23)' or '22'
- The  $5^{th}$  age group: images labeled with '(25, 32)', '(27, 32)', '23', '29' or '34'
- The  $6^{th}$  age group: images labeled with '(38, 43)', '(38, 48)', '(32, 43)', '(38, 42)', '35', '36', '42' or '45'

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- The  $7^{th}$  age group: images labeled with '(48, 53)', '55' or '56'
- The  $8^{th}$  age group: images labeled with '(60, 100)', '57' or '58'

Table 1: All age labels in Adience database [2]

$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	Table 1. Till age labels ill Tidlelice database [2]										
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$		Fold_0	Fold_1	Fold_2	Fold_3	Fold_4					
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$		675	173	633	117	219					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	(4, 6)	366	338	268	200	414					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		161	447	349	405	226					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		111	374	162	322	152					
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	(25, 32)	1,143	442	508	628	629					
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	(38, 43)	403	0	0	326	328					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	(48, 53)	167	94	81	71	159					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	(60, 100)	94	98	129	80	182					
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$	2	0	0	3	0	0					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		12	0	2	3	0					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	(8, 23)	0	0	0	1	0					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	13	3	103		0	0					
(27, 32)     0     1     0     42     0       29     0     0     6     0     0       (32, 43)     0     300     208     0     0       34     0     0     0     75     0       35     21     80     8     77     28       36     3     0     0     42     0       (38, 42)     0     10     0     22     0       (38, 48)     1     0     0     0     5       42     0     0     0     1     0       45     1     47     2     3     2       55     3     44     3     3     8       56     0     0     1     0     0       57     0     0     2     4     10	22	0	77	2	7	0					
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$		0	29	11	29	0					
(32, 43)     0     300     208     0     0       34     0     0     0     75     0       35     21     80     8     77     28       36     3     0     0     42     0       (38, 42)     0     10     0     22     0       (38, 48)     1     0     0     0     5       42     0     0     0     1     0       45     1     47     2     3     2       55     3     44     3     3     8       56     0     0     1     0     0       57     0     0     2     4     10	(27, 32)	0	1	0	42	0					
34     0     0     0     75     0       35     21     80     8     77     28       36     3     0     0     42     0       (38, 42)     0     10     0     22     0       (38, 48)     1     0     0     0     5       42     0     0     0     1     0       45     1     47     2     3     2       55     3     44     3     3     8       56     0     0     1     0     0       57     0     0     2     4     10	29	0	0	6	0	0					
35 21 80 8 77 28   36 3 0 0 42 0   (38, 42) 0 10 0 22 0   (38, 48) 1 0 0 0 5   42 0 0 0 1 0   45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	(32, 43)	0	300	208	0	0					
36 3 0 0 42 0   (38, 42) 0 10 0 22 0   (38, 48) 1 0 0 0 5   42 0 0 0 1 0   45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10		0	0	_	75	0					
(38, 42) 0 10 0 22 0   (38, 48) 1 0 0 0 5   42 0 0 0 1 0   45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	35	21	80	8	77	28					
(38, 48) 1 0 0 0 5   42 0 0 0 1 0   45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	36	3	0	0	42	0					
42 0 0 0 1 0   45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	(38, 42)	0	10	0	22	0					
45 1 47 2 3 2   55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	(38, 48)	1	0	0	0	5					
55 3 44 3 3 8   56 0 0 1 0 0   57 0 0 2 4 10	42	0	0	0		0					
56     0     0     1     0     0       57     0     0     2     4     10	45		47								
57 0 0 2 4 10	55	3	44	3	3	8					
		0				0					
58 2 0 0 2 0	57		0	2		10					
	58	2	0	0	2	0					

We have defined this merging protocol so results may not be directly comparable with other works that potentially use a different protocal. However, we were not able to find any publicly available protocol.

#### 2.2.2 One-off age classification rates

Due to the similarity of people in adjacent age groups, images classified into adjacent age groups are also considered to be classified correctly and the corresponding result is called one-off classification rate [8].

#### 2.2.3 Three subsets of the Adience database 3D version

Images labeled with gender are not necessarily labeled with age groups and vice-versa. This leads to three subsets of the Adience database 3D version. The  $1^{st}$  subset consists of 12,194 images labeled

with gender. The  $2^{nd}$  subset consists of 12,991 images labeled with age. The  $3^{rd}$  subset, where the experiments were conducted, consists of 12,141 images labeled with both gender and age as shown in Table 2.

Table 2	2: Images	labeled	with	both genc	ier and	age in 1	the Adie	nce da	atabas	e 3D vers	ion
	Group	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	Total	

Group	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	Total
Male	533	693	736	508	1,635	1,011	333	291	5,740
Female	494	910	952	699	1,867	875	296	308	6,401
Total	1,027	1,603	1,688	1,207	3,502	1,886	629	599	12,141

[2]

#### 3 The proposed LDNN nine-patch method

The LDNN approach (see Section 1.2) generates hundreds of patches for every single image. As a consequence, it is computationally expensive to train a neural network when there are thousands of images. In order to reduce the computational cost, we propose the nine-patch method which generates only nine patches for every single image. Figure 4 shows an example of the nine patches of an image. The nine patches are indexed from left to right and then from top to bottom; The top left patch is indexed as the  $1^{st}$  patch and the bottom right is indexed as the  $9^{th}$  as shown in Figure 4. The height and width of patches are set to half of the height and width of images. The overlapping ratio of adjacent patches is 50%; the  $2^{nd}$  patch overlaps 50% with the  $1^{st}$  and the  $3^{rd}$  patch and the  $4^{th}$  patch overlaps 50% with the  $1^{st}$  and the  $7^{th}$  patch.

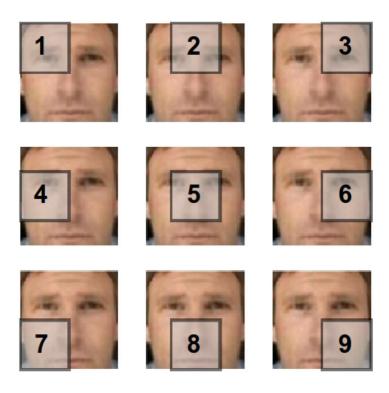


Figure 4: The nine patches of the image

If images are frontalised and cropped properly, like images in the LFW database 3D version, the 1st patch should certainly contain the left eve and the mouth should be contained in the 8th patch.

#### 3.1 Pre-processing

Initially, images are converted into grey-scale (from 0.0 - black to 1.0 - white). For images in the Adience database, the face is cropped using a fixed box - [20 20 100 100], which indicates that the coordinate of the top-left corner of the fixed box is [20 20] and the height and width of the box are both 100. For images in the LFW database, no box is needed since images are already cropped and aligned perfectly. Subsequently, images are resized to 60 by 60. Then the nine 30-by-30 patches are generated. For every single patch, pixel values were normalised to the standard Gaussian distribution with zero mean and unity variance.

#### 3.2 Methodology

During training, the nine patches are extracted as shown in Figure 4 and used to train a neural network. The testing procedure is shown in Figure 5. When testing, for every single image, the corresponding nine patches are classified by the trained neural network. Subsequently, the outputs or the posteriors of the nine patches are averaged. The averaged result is the final prediction of the image and the image will be classified to the class with the highest posterior.

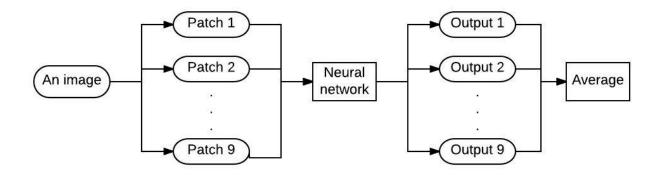


Figure 5: The methodology of the nine-patch method

# 4 Experimental Results on the LFW database

We have run a series of experiments on the LFW database, including optimisation of parameters and different combinations. In order to test the nine-patch method, five-cross-validation using the same five folds as [9] is used. Around  $\frac{2}{3}$  of patches of men are randomly discarded in each fold to balance the data.

#### 4.1 Parameters of neural networks

We have run a series of experiments to identify a suitable set of training parameters. We have experimented with the number of hidden layers, number of hidden units per layer, dropout rates, activation functions (leaky ReLU), learning rate update policies etc. As a result, we have found that the following set of parameters leads to good performance:

- learning algorithm: SGD + Momentum
- 0.8 and 0.5 retain dropout probability for input and hidden units, respectively

• Initial learning rate: 3

• Learning rate update rule:  $lr \leftarrow lr * 0.998$  from the first epoch to the last

• Initial momentum: 0.5

• Final momentum: 0.99

• Momentum would increase from the first epoch until the  $500^{th}$  epoch.

• Number of hidden units: 512

• Number of hidden layers: 2

• Activation function: ReLU

• Weights were initialised with He's method [3]

## 4.2 A replication of LDNN

Firstly, the original LDNN method is replicated. After images have been cropped and resized to 60\*60, a sobel/canny edge detector is used to obtain edges from the images. Subsequently, a low pass filter, e.g. a Gaussian filter, is used. Then a threshold is set so that strong edges, e.g. contours, would be preserved while noisy points and weak edges would be removed, resulting in the binary mask shown in Figure 6. Around every single white pixel in the binary mask, a patch with size 13\*13 is generated.

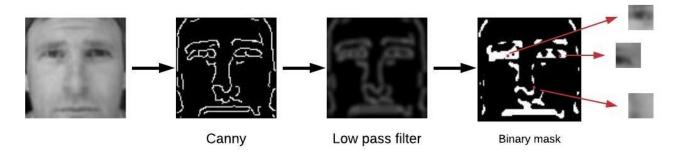


Figure 6: Comparison between using the Sobel and Canny edge detector

There is a trade-off between the number of patches and the information left after pre-processing. When most useful edges are preserved, the number of patches is extremely large. For example, in the case shown in Figure 6, a nine-by-nine Gaussian kernel  $N(\mu=0,\sigma=2)$  is used as the low pass filter and the threshold is set to 0.2. There are 425/485 patches on average for one image when the Sobel/Canny edge detector are used respectively as listed in Table 3, which leads to 425\*2647 = 1,124,975 or 485\*2647 = 1,283,795 patches respectively for a single fold of the LFW database. Due to the huge number of patches and the limited amount of memory, it is not feasible to train a neural network using all of the four training folds.

Table 3: Comparison between our implementation of LDNNs and the original version presented in [9].

	Sobel	Canny	LDNN [9]	LDNN with location[9]
Number of patches per image	425	485	unknown	unknown
Patch level	63.27%	64.95%	74.50%	77.26%
Image level	91.55%	93.68%	95.79%	96.25%

Instead of using three or four folds, only one fold was used for training and one fold was used for testing, leaving three folds unused. This leads to classification rates of 91.55%/93.68% as shown in Table 3, which are lower than those reported in [9] ( $\sim 96\%$ ). However, this could well be the result of using a smaller training set that contains only one fold.

# 4.3 Patch size and overlapping

In order to identify the most suitable patch size, we have run a series of experiments with different patch sizes. The highest classification rate in image level without overlapping is obtained when patch size is 30 as shown in Table 4. As shown in Figures 7 and 9, the reason that patch size 15 and 30 lead to over 94% classification rates in image level could be that important facial regions, e.g. eyes, are not split into more than two patches. Especially when the patch size is 30, the  $1^{st}$  patch of the first row would contain the entire left eye and the second would contain the right, which leads to the highest classification rate in image level without overlapping. Additionally, using patch size 30 requires the smallest amount of computation. Thus, patch size is set to 30.

Table 4: Classification rates with different patch sizes and 512 hidden units for each hidden layer.

Patch Size	13*13	15*15	20*20	30*30	Entire images [9]
Patch level	73.12%	75.13%	78.50%	87.56%	92.60%
Image level	93.366%	94.028%	92.852%	94.21%	92.60%

Using 50% overlapping ratio increases the classification rates by 1% approximately while using 75% overlapping ratio does not further improve the performance as shown in Table 5. Therefore, the overlapping ratio is set to 50%, which is also less computationally expensive.

Table 5: Using overlapping ratios 0%, 50% and 75% when patch size was 30

overlapping ratios	no overlapping	50%	75%
Patch level	87.56%	88.34%	84.22%
Image level	94.21%	95.072%	94.25%

#### 4.4 Classification rate of individual patches

For every single experiment using the nine patches, the classification rate of each patch is recorded. Results are shown in Table 6. It is consistent with all experiments that the highest classification rate comes from the patches that contain the eye.

Table 6: Classification rates of patches

	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	$9^{th}$
Cr	89.31%	87.75%	90.49%	90.11%	88.60%	90.84%	86.00%	86.01%	86.70%

Compared with the last three patches that do not contain the eyes as shown in Figure 10 to Figure 12, the classification rates of the first six patches are 2 to 4% higher.

#### 4.5 Five rows

In this experiment, five rows with 60-by-20 pixels are cropped for every single image as shown in Figure 13. Five neural networks are trained using one of the five rows separately. When testing, for



Figure 7: Patch size 30

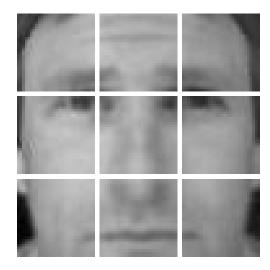


Figure 8: Patch size 20

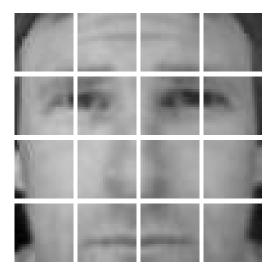


Figure 9: Patch size 15



Figure 10: The first, second and third patch from left to right



Figure 11: The fourth, fifth and sixth patch from left to right

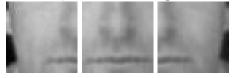


Figure 12: The seventh, eighth and ninth patch from left to right

every single image, the five rows are cropped and classified by the corresponding neural network. The final output of the image is the average of the outputs of the five rows cropped from the image.



Figure 13: Five 60\*20 rows.

Results are shown in Table 7. As expected, the highest classification rate of a single row comes from the second row, which contains the two eyes as shown in Figure 13. Combining the five rows achieves 93.73% classification rate, which is higher than any single row results. However, the performance is lower than the nine-patch method.

#### 4.6 Using entire images

Images are converted into greyscale and are resized to [32 32] and are mapped to the standard Gaussian distribution. The neural networks are then trained using entire images directly, which results in 92.72% classification accuracy.

		Table 7: Class	sification rate o	of the five rows.		
	The $1^{st}$ row	The $2^{nd}$ row	The $3^{rd}$ row	The $4^{th}$ row	The $5^{th}$ row	Combined
Accuracy	89.73%	92.59%	90.58%	89.07%	90.24%	93.73%

#### 4.7 Combinations

In this section, we experiment with several combination of the nine patches, the entire images and the five rows. The best combination is shown in Figure 14 and results in a classification rate of 95.64% as shown in Table 8.

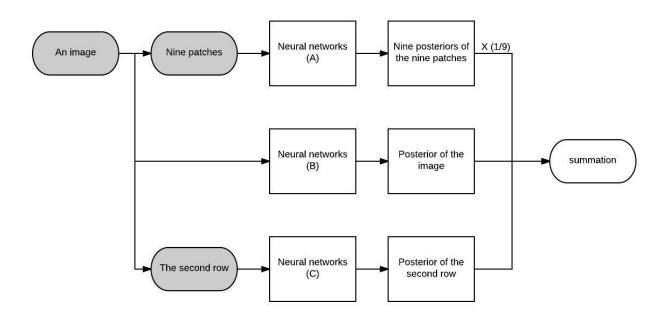


Figure 14: Combining the nine-patch method with entire images and the second row

The best performance was achieved by combining the neural network (A) trained using the nine-patch method with the neural network (B) trained using entire images and the neural network (C) trained using the second row. When testing, for every single image, the nine patches are classified by the neural network (A) and the image itself is fed to the neural network (B) and the second row of the image is fed to the neural network (C). When combining these three sets of neural networks, the posteriors from the neural network (A) are multiplied by  $\frac{1}{9}$ , which means an entire image shares the same weight as the nine patches extracted from the image.

Table 8: Comparison between the combination and using the nine-patch method only

	Entire images	The nine-patch method	The combination
Accuracy	92.72%	95.072%	95.64%

To summarise, the highest classification rate that the nine-patch method can achieve on the LFW database is 95.072% and combining the nine-patch method with entire images and the second row results in 95.64%, both of which outperform the highest results that DNN, Deep Convolutional Neural Networks (DCNN), Gabor+PCA+SVM or BoostedLBP+SVM can achieve on the LFW database [9].

Additionally, compared with LDNN, the nine-patch method reduces the amount of computation largely while the classification rate is only around 0.5% lower.

# 5 Experimental results on the Adience database

Initially, experiments for gender/age classification are conducted separately on the 3D version. Subsequently, the neural networks that are responsible for gender classification are used to assist age-group classification. Similarly, five cross validation using the same folds as [8] is conducted to evaluate the performance.

#### 5.1 Gender classification

We have trained neural networks using the nine-patch method and entire images with the same parameters as in Section 4.1. Results are shown in Table 9. The nine-patch method leads to a slight improvement (1% approximately) compared with training neural networks using entire images. Compared with the results on the LFW database, the gender classification rates achieved on the Adience database are approximately 17% lower. The main reason is that images in the Adience database are not frontalised perfectly. As a consequence, patches do not always contain the same region of faces.

Table 9: Results of gender classification

	Using entire images	The nine-patch method
CR	77.79%	78.63%

The classification rates for each patch are shown in Table 10. Unlike the LFW database, for the Adience database 3D version, higher classification rates only come from the second row, which consists of the  $4^{th}$ , the  $5^{th}$  and the  $6^{th}$  patches while the classification rates of the other six patches are 2% - 4% lower. The reason may be that the first three patches may not contain the eye or may be distorted seriously. For the second row (the  $4^{th}$  to the  $6^{th}$  patch), the patches contain the entire eye and a part of the nose as shown in Figures 15 to 17. Therefore, the classification rates of patches in the second row are the highest.



Figure 15: The first, second and third patch from left to right



Figure 16: The fourth, fifth and sixth patch from left to right

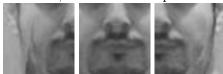


Figure 17: The seventh, eighth and ninth patch from left to right

Table 10: Gender classification rates of the nine patches on the 3D version

	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	$9^{th}$	
Cr	70.82%	69.66%	71.55%	73.75%	72.15%	74.19%	70.98%	69.61%	71.42%	

#### 5.2 Age-group classification

We also carry out age-group classification using entire images and the nine-patch method. Results are shown in Table 11. The age-group classification rate using the nine-patch method is 40.25%. Compared with using entire images, the nine-patch method increases the classification rate by 0.75% approximately and increases the one-off classification rate by 1% approximately.

Table 11: Results of age classification rates on the 3D version

	Entire images (DNN)	The nine-patch method
Accuracy	39.50%	40.25%
One-off	76.18%	77.05%

Table 12: Age classification rates of the nine patches on the Adience database 3D version

		$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	$9^{th}$
(	Cr	35.07%	37.50%	35.64%	37.73%	39.52%	37.67%	33.52%	37.22%	34.53%

The age-group classification rate of each patch is shown in Table 12. Similarly, the highest classification rates come from the patches in the second row that contains the eyes. In addition to the second row, the classification rates of the  $2^{nd}$  patch and the  $8^{th}$  patch are 2.5-3.5% higher than those of the other patches. The reason may be that the  $2^{nd}$  patch contains the inner corners of the two eyes and the  $8^{th}$  patch contains the mouth.

# 5.3 Age classification for men/women

We conduct age-group classification for images of men and women separately using the nine-patch method and entire images. Results are shown in Table 13. In order to combine gender and age classification, the neural network (B) in Figure 18 is trained using 5,740 images of men only while the neural network (C) is trained using 6,410 images of women only.

The classification rate of each patch is shown in Tables 14 and 15. For images of men, the classification rates of the  $1^{st}$  and the  $3^{rd}$  patch are almost the same as those of the  $7^{th}$  and the  $9^{th}$ . However, for images of women, the classification rates of the  $1^{st}$  and the  $3^{rd}$  patch are about 2% higher than those of the  $7^{th}$  and the  $9^{th}$ . This indicates that the  $1^{st}$  and the  $3^{rd}$  patches, which contain the inner corners of the eyes, are more important to estimate women's age groups.

## 5.4 Combination of age/gender classification

We run a series of experiments to combine gender and age-group classification. Results are shown in Table 17 and the process is shown in Figure 18. Three sets of neural networks already trained in the previous experiments are used. The neural network (A) is responsible for gender classification and the neural networks (B) and (C) are responsible for age-group classification for men and women, respectively. Initially, every single patch is classified by gender. If the patch is recognised as a patch of men, it would be fed and classified by the neural network (B). If the patch is recognised as a patch of women, it would be fed and classified by the neural network (C). Combining age/gender

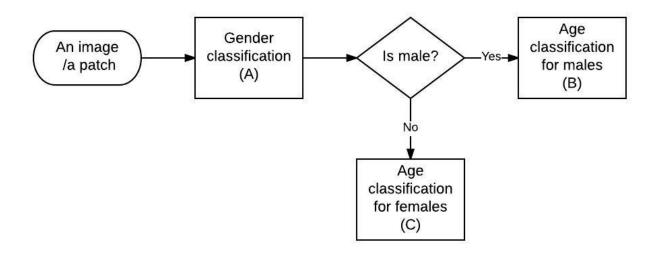


Figure 18: Combination of age/gender classification

Table 13: Results of age-group classification for men and women

reste 19. Results of about or superintendent for men and women								
	Ne	ural network (B):	Neural network (C):					
	age-grou	p classification for men	age-group classification for women					
Classification rate	Exact	One-off	Exact	One-off				
Entire images	38.69%	77.63%	36.48%	74.83%				
The nine-patch method	39.90%	80.32%	41.27%	77.14%				

Table 14: Age classification rates of the nine patches of men

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	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	$9^{th}$
Cr	30.84%	32.22%	31.07%	32.53%	34.42%	31.80%	32.01%	32.64%	31.08%

Table 15: Age classification rates of the nine patches of women

	$1^{st}$	$2^{nd}$	$3^{rd}$	$4^{th}$	$5^{th}$	$6^{th}$	$7^{th}$	$8^{th}$	$9^{th}$
Cr	33.03%	34.37%	32.38%	34.49%	37.00%	34.37%	31.13%	34.01%	31.78%

classification increases the classification rates by 1.5% and increases the one-off classification rate by 1% approximately.

If images/patches are classified incorrectly by the neural network (A) that is responsible for gender, they would be fed into the wrong neural network to do age-group classification. To investigate the effect on the performance of this issue, we fed images of men into the neural network (C) that is responsible for female age-group classification and vice-versa. Results are shown in Table 16. In the former case, the classification rate decreases to 36.15%/73.07% (one-off) and in the latter case the age-group classification rate decreases to 36.30%/66.82% (one-off).

To summarise, using the nine-patch method, the gender and age-group classification rates on the Adience database 3D version are 78.63% and 40.25% respectively, which are approximately 1% higher than using entire images. The combination of gender/age classification increases the age-group classification rates to 41.82% and increases the one-off classification rate to 77.98%. The results are similar to those established without using CNN [8].

Table 16: Testing age-group classification on other gender using the nine-patch method

	Neural network (B) (Male):	Neural network (C) (Female):
	tested on images of women	tested on images of men
Exact	36.30%	36.15%
One-off	66.82%	73.07%

Table 17: Results of combining age/gender classification

	The nine-patch method	The combination
Exact	40.25%	41.82%
One off	77.05%	77.98%

## 6 Conclusion

We have presented a modified version of local deep neural networks which significantly reduces the training time and achieves classification rates which are around 0.5-1% lower than the original version. Additionally, the proposed method outperforms other existing methods on the LFW database, e.g. Gabor+PCA+SVM [1] and BoostedLBP+SVM [12], and achieves similar results to other methods on the Adience database without using CNNs. We have also analysed the performance of different face regions and found that the eyes region is important for gender and age classification. In addition, the mouth region is also important for age estimation.

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